#### introduction to systems science



## introduction to systems science

## evaluation

- ▉ Participation: 20%.
	- class discussion, everybody reads and discusses every paper
	- $\bullet$ engagement in class
- П Paper Presentation and Discussion: 20%
	- **SSIE501** students are assigned to papers individually or as group lead presenters and discussants ■ all students are supposed to read and participate in discussion of every paper.
	- 0 Presenter prepares short summary of assigned paper (15 minutes)
		- no formal presentations or PowerPoint unless figures are indispensable.
	- $\bullet$  Summary should:
		- П 1) Identify the key goals of the paper (not go in detail over every section)
		- П 2) What discussant liked and did not like
		- 3) What authors achieved and did not
		- 4) Any other relevant connections to other class readings and beyond.
	- $\bullet$  **ISE440** students chose one of the presented papers to participate as lead discussant
		- not to present the paper, but to comment on points 2-3) above
	- 0 Class discussion is opened to all
		- $\blacksquare$  lead discussant ensures we important paper contributions and failures are addressed
- u Black Box: 60%
	- Group Project (2 parts)
		- Assignment I (25%) and Assignment II (35%)





### course outlook

next readings (check brightspace)

- Paper Presentation: 20%
	- Present (501) and lead (501&440) the discussion of an article related to the class materials
	- *section 01* presents in class, *section 20* (Enginet) posts videos on Brightspace (exceptions possible)
- Module 2: Systems Science
	- Discussion Set 4 (Group 4): October 17th
		- Klir, G.J. [2001]. *Facets of systems Science*. Springer. Chapter 8.
			- Optional: Klir, G.J. [2001]. *Facets of systems Science*. Springer. Chapter 11
		- Schuster, P. (2016). The end of Moore's law: Living without an exponential increase in the efficiency of computational facilities. *Complexity*. **21**(S1): 6-9. DOI 10.1002/cplx.21824.
		- Von Foerster, H., P. M. Mora and L. W. Amiot [1960]. "Doomsday: Friday, November 13, AD 2026." Science **132**(3436):1291-5.
- Future Modules
	- See brightspace



## course outlook

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## course outlook

more upcoming readings (check brightspace)



# Second assignment

# The Black Box II: Due: **November 22nd, 2024**



**Herbert Simon**: Law discovery means only finding **pattern** in the data; whether the pattern will continue to hold for new data that are observed subsequently will be decided in the course of **testing the law**, not discovering it. The **discovery process** runs from particular facts to general laws that are somehow induced from them; the **process of testing** discoveries runs from the laws to predictions of particular facts from them [...] To explain why the patterns we extract from observations frequently lead to correct predictions (when they do) requires us to face again the problem of **induction**, and perhaps to make some hypothesis about the uniformity of nature. But that hypothesis is neither required for, nor relevant to, the theory of discovery processes. [...] By separating the question of pattern detection from the question of prediction, we can construct a **true normative theory of discovery**-a logic of discovery.

- П Focus on uncovering quadrants
	- using data collection, descriptive patterns & statistics, and induction.
- Propose a formal model or algorithm of what each quadrant is doing.
	- Analyze, using deduction, the behavior of this algorithm.





Current step: 501

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## modelling the World

Hertzian scientific modeling paradigm



"The most direct and in a sense the most important problem which our conscious knowledge of nature should enable us to solve is the **anticipation of future events**, so that we may arrange our present affairs in accordance with such anticipation". (Hertz, 1894)





# branching as a model (a general system?)



- **•** Requires
	- Varying angles
	- Varying stem lengths
	- **n** randomness
- The Fibonacci Model is similar
	- $\blacksquare$  Initial State: b
	- **b -> a**
	- **a -> ab**
- $\bullet$ *sneezewort*







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# L-Systems

# Aristid Lindenmeyer

- Mathematical formalism proposed by the biologist Aristid Lindenmayer in 1968 as a foundation for an axiomatic theory of biological development.
	- applications in computer graphics
		- Generation of fractals and realistic modeling of plants
	- $\bullet$  Grammar for rewriting Symbols
		- **Production Grammar**
		- Defines complex objects by successively replacing parts of a simple object using a set of recursive, rewriting rules or productions.
			- Beyond one-dimensional production (Chomsky) grammars
			- Parallel *recursion*
			- Access to computers





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#### parametric 2L-system

#### example









convenient tool for expressing developmental models with *diffusion of substances*. pattern of cells in *Anabaena catenula* and other blue-green bacteria

**rocha@binghamton.edu rocha@binghamton.edu** UNIVERSITY **casci.binghamton.edu/academics/ssie501 casci.binghamton.edu/academics/ssie501**

From: P. Prusinkiewicz and A. Lindenmayer [1991]. *The Algorithmic Beauty of Plants*.

# organized complexity

Warren Weaver' classes of systems and problems

- organized simplicity
	- very small number of variables
		- Deterministic
	- classical mathematical tools
		- Calculus
- disorganized complexity
	- very large number of variables
		- Randomness, homogenous
	- statistical tools
- organized complexity
	- sizable number of variables which are interrelated into an organic whole
	- study of <u>organization</u>
		- whole more than sum of parts
		- Massive combinatorial searches need for new mathematical and computational tools

Weaver, W. [1948]. "Science and Complexity". *American Scientist*, **36**(4): 536-44.





## organized complexity

# examples



# organized complexity



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# systems movement

## key roots

▔

▔

▔



1965: Society for the Advancement of General Systems Theory



KennethBoulding



Ludwig von Bertalanffy







# (complex) systems science

a science of organization across disciplines

- $\Box$  Systemhood properties of nature
	- Robert Rosen
		- Systems depends on a specific adjective: **thinghood**
		- **Systemhood**: properties of arrangements of items, independent of the items
			- Similar to "setness" or cardinality
	- George Klir
		- **Organization** can be studied with the mathematics of **relations**
		- $S = (T, R)$ 
			- *S*: a System, *T*: a set of things(thinghood), *R*: a (or set of) relation(s) (Systemhood)
			- Same relation can be applied to different sets of objects
			- Systems science deals with **organizational properties** of systems independently of the items
		- Examples
			- Collections of books or music files are sets of things
			- But organization of such sets are systems (alphabetically, chronologically, typologically, etc.)



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# what is a system?

 $\bullet$   $\bullet$   $\bullet$ 

 $\boldsymbol{A}$ 

 $a_{\mathbf{1}}$ 

 $a_2$ 

 $a_n\,$ 

 $R$   $A$   $R$ 

 $R<sub>1</sub>$ 

 $n$ -times

 $a_1$ 

 $a_{2}$ 

 $a_n$ 

## more formally: representation of multivariate of associations/interactions



#### what is a system? more formally: representation of multivariate of associations/interactions  $S = (T, R)$  $\overline{B}$  $\blacksquare$  $\overline{A}$  a (multivariate) system  $b_1$  $T = \{A_1, A_2, ..., A_n\}$  $a_1$ ▔ A set (of sets) of things  $D_2^{\bullet}$  $a_{\rm 2}$ time *thinghood* Cartesian Product ▔  $b_m$  Set of all possible associations of elements from each set  $a_n\,$  All *n*-tuples bipartite graph •  ${A_1 \times A_2 \times ... \times A_n}$ ■ *R*: a relation (systemhood)  $R \subseteq A^2 (= A \times A),$  $R \subseteq A \times B$  Subset of cartesian product on *T*.  $R \subseteq A^2 (= A \times A \times A).$  $R \subseteq (A \times A) \times B$ , Many relations *R* can be defined on the same *T*  $R \subseteq (A \times B) \times (A \times B),$  $R \subseteq A^n (= A \times A \times \ldots \times A).$ graph  $A$  hypergraph  $A$  $n$ -times  $\pmb{A}$  $R \subseteq (A \times A \times A) \times B$  $R \subseteq (A \times A) \times A$  $a_{2}$  $a_{2}$  $R \subseteq (A \times A \times A) \times (B \times B),$  $R \subseteq A \times (A \times A),$  $R \subseteq (A \times B) \times (A \times B) \times (A \times B).$  $a_1$  $a_1$  $R \subseteq (A \times A) \times (A \times A)$ .  $\mathcal{A}_n$  $a_n\,$ **BINGHAMTON rocha@binghamton.edu** George Klir UNIVERSIT **casci.binghamton.edu/academics/ssie501**

## example of system

# equivalence classes or multilayer network?



#### Table 21 Set of Ctudents with Four Characteristic



Table 2.2. Equivalence Relation  $R_g$  Defined on the Set of Students Listed in



# $R \subseteq A \times B \times C \times D$

**Note:** same thinghood (set of students), but distinct systemhood or organization projected to a specific set (layer) as equivalence classes.

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## example of system

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# (complex) systems science

study of "systemhood" separated from "thinghood"

■ Study of "systemhood" properties Classes of isomorphic abstracted systems Search of **general principles** of **organization** Weaver's organized complexity (1948) ■ Systemhood properties • preserved under suitable transformation from the set of things of one system into the set of things from the other system ■ Divides the space of possible systems (relations) into equivalent classes **Devoid of any interpretation!**  General systems ■ Canonical examples of equivalence classes



## complex networks

# example of general principle of organization

**Barabasi-Albert Model**: leads to power-law node degree distributions in networks

**Amaral et al**: Most real networks have a cut-off distribution for high degree nodes which can be computationally modeled with vertex aging.





# Uncovering hierarchical organization

From genetic interaction maps (in yeast)



Jaimovich, Aet al. 2010. Modularity and directionality in genetic interaction maps.

*Bioinformatics* **26**, no. 12 (June): i228-i236.

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## Uncovering hierarchical organization

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## Next lectures

## readings

#### P. Class Book

- Klir, G.J. [2001]. *Facets of systems science*. Springer.
- **Papers and other materials** 
	- Module 2: Systems Science
		- Discussion Set 4 (Group 4): October 17th
			- Klir, G.J. [2001]. *Facets of systems Science*. Springer. Chapter 8.
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