



**Informatics**  
luis rocha 2021



INDIANA  
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Indiana University  
**Network Science Institute**



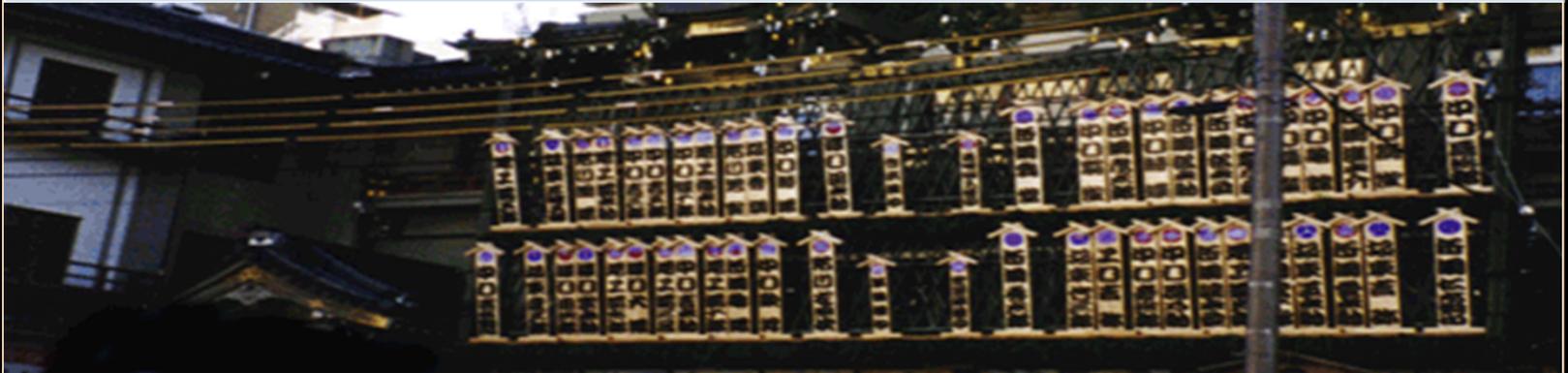
Cognitive  
Science  
Program



INSTITUTO  
GULBENKIAN  
DE CIÊNCIA

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complex networks and systems



i609: advanced PhD seminar I

**luis m. rocha**

Luddy school of informatics, computing, & engineering

indiana university, bloomington, usa

and

instituto gulbenkian de ciência

oelas, portugal

what about you?

- Background
- Interests
- Course expectations



## evaluation

- **Participation and Discussion: 15%.**
  - class discussion, everybody reads and discusses every paper
  - engagement in class
- **Lead Discussions: 25%**
  - Students are assigned to papers as lead discussants
    - all students are supposed to read and participate in discussion of every paper.
  - Lead discussant prepares short summary of assigned paper (10 minutes)
    - no formal presentations or PowerPoint unless figures are indispensable.
  - Summary should:
    - 1) Identify the key goals of the paper (not go in detail over every section)
    - 2) What discussant liked and did not like
    - 3) What authors achieved and did not
    - 4) Any other relevant connections to other class readings and beyond.
  - Class discussion is opened to all
    - lead discussant ensures we important paper contributions and failures are adressed
- **Term Paper/Project: 60%**
  - Outline agreement with instructor
    - **Due March 4**
    - Upload to Canvas
  - Final Paper/Project
    - **Due May 4**
    - Upload to Canvas

rules, rules, rules

## ■ Attendance

- We expect that students will approach the course as they should a professional job – attend every class and contribute.

## ■ Academic Integrity

- As with other aspects of professionalism in this course, you are expected to abide by the proper standards of professional ethics and personal conduct. This includes the usual standards on acknowledgment of joint work and other aspects of the **Indiana University Code of Student Rights, Responsibilities, and Conduct**. Cases of academic dishonesty will be reported to the Office of Student Ethics.
- All assignments are considered individual work, unless explicitly noted otherwise.

even worse rules, rules, rules

### ■ Incomplete Grade

- only by prior arrangement in exceptional circumstances conforming to university and departmental policy which requires, among other things, that the student must have completed the bulk of the work required for the course with a passing grade, and that the remaining work can be made up within 30 days after the end of the semester.

### ■ Technology in class

- No laptops, tablets, or mobile phone
  - except of dedicated ebook readers and paper

### ■ Deadlines

- no late work, with the exception of force majeure.
  - Start early and consult with your professors on a timely basis if any issues emerge.

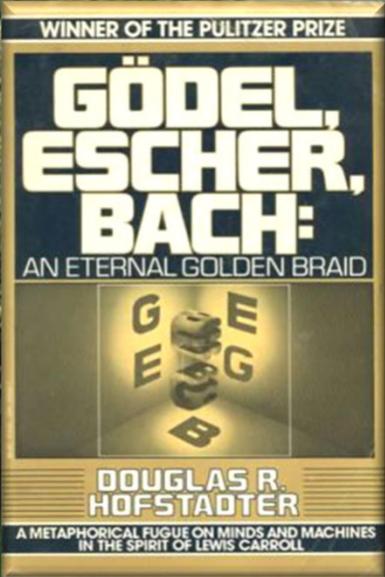
### ■ Readings

- All expected to read required list of readings and participate

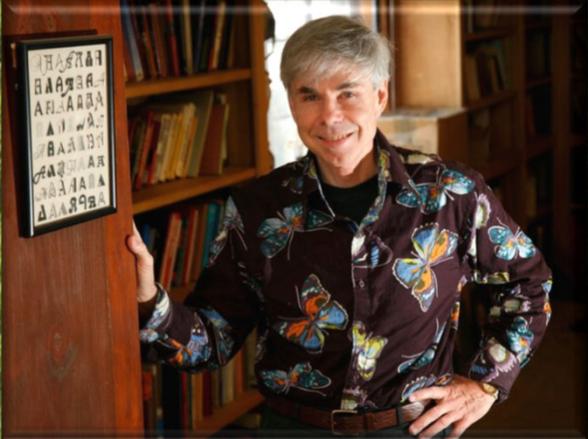
# **GENES, COMPUTERS, AND CYBERNETICS**

## **A TOUR ON THE GARDEN OF FORKING PATHS**

Personal path in the garden of forking paths



Poetic/metaphorical essays  
on Information, memory,  
meaning, collective  
intelligence (1941. 1979)



# the library of Babel

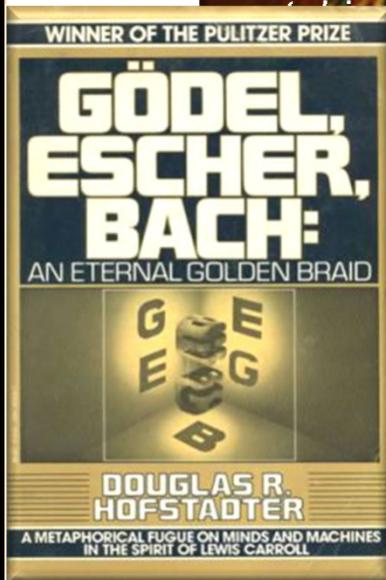
Jorge Luis Borges (1899 – 1986)

“The universe (which others call the Library) is composed of an indefinite and perhaps infinite number of hexagonal galleries, with vast air shafts between, surrounded by very low railings.”

“.....all the books, no matter how diverse they might be, are made up of the same elements: the space, the period, the comma, the twenty-two letters of the alphabet. He also alleged a fact which travelers have confirmed: In the vast Library there are no two identical books.”

“...Everything: the minutely detailed history of the future, the archangels'ographies, the faithful catalogues of the Library, thousands and thousands of catalogues, the demonstration of the fallacy of those catalogues, the demonstration of the fallacy of the true catalogue,[...] the true story of your death, the translation of every book in all languages...”

wandered in search of a book, perhaps the catalogue of catalogues”

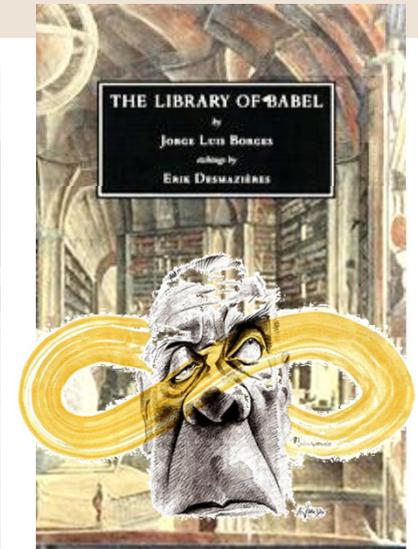


Poetic essays on  
information and  
memory (1941)



## numbers

- Each book
  - 25 characters, written in any sequence for 410 pages of 40 lines of 80 characters
  - $410 \times 40 \times 80 =$  sequence of  $\approx 10^{6.1}$  characters
    - $\approx 10^{7.2}$  base pairs (10 Mbp)
    - $\approx 1$  book to store E.Coli genotype, 10 for drosophila, and 100 for human
- How many possible books?
  - $= 25^{(410 \times 40 \times 80)}$  combinations =  $25^{1,312,000}$  books!
    - $\approx 1.956 \times 10^{1,834,097}$  books
  - Total number of atoms in the current, observable universe is about  $10^{80}$ 
    - If each book were the size of an atom, library would hold  $10^{1,834,017}$  universes!
  - Yet finite!
    - Can also be reproduced with just two symbols (cf Quine, Turing, Leibniz)

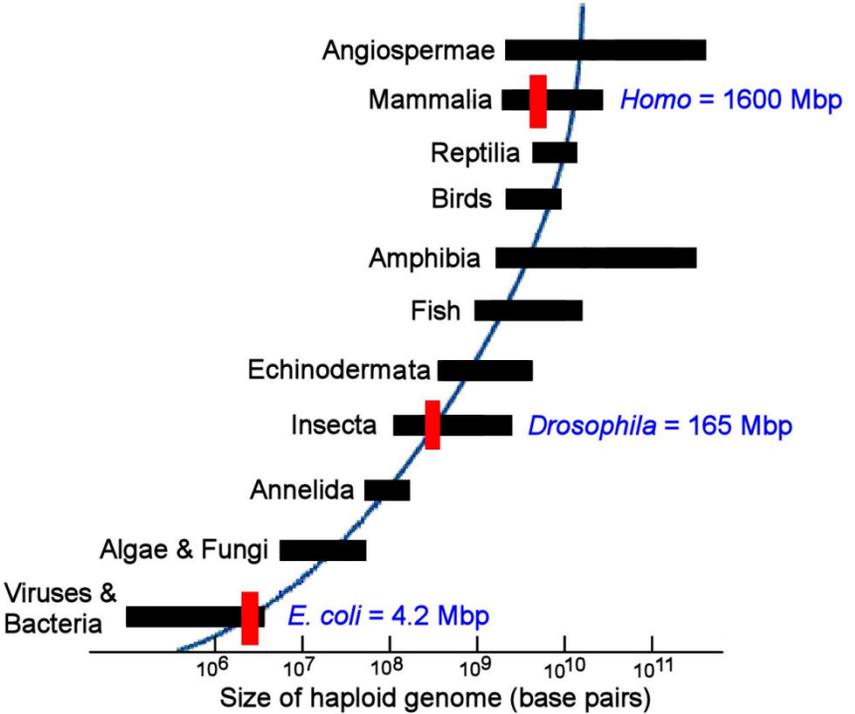
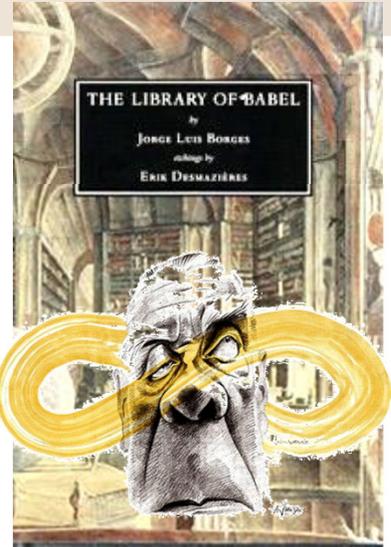


**Information  
Space Is finite  
but larger  
than Physical  
space**

“the Library is so enormous that any reduction of human origin is infinitesimal.”  
“every copy is unique, irreplaceable, but (since the Library is total) there are always several hundred thousand imperfect facsimiles: works which differ only in a letter or a comma.”

numbers

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  - 25 characters, written in any sequence for 410 pages of 40 lines of 80 characters
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    - $\approx 10^{7.2}$  base pairs (10 Mbp)
    - $\approx 1$  book to store E.Coli genotype, 10 for drosophila, and 100 for human



$25^{10^{6.1}} = 25^{1,312,000}$  books!  
 The current, observable universe is the size of an atom, library universes!  
 filled with just two symbols (0 and 1)

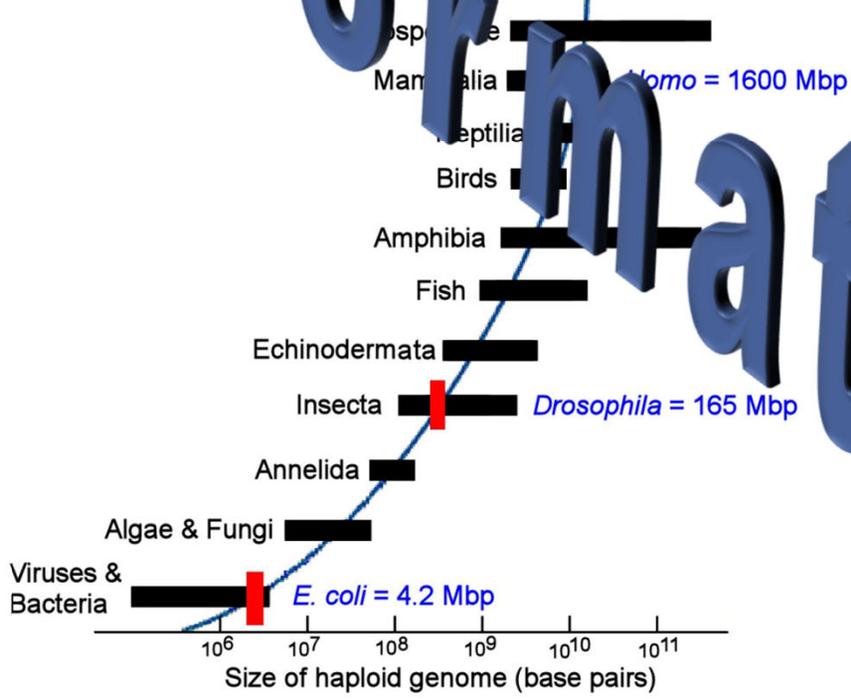
**Information Space Is finite but larger than Physical space**

“...of human origin is infinitesimal.”  
 (If the Library is total) there are cosmological numbers of books: works which differ only

numbers

# information

- Each book
  - 25 characters, written in any sequence for 410 pages of 40 lines of 80 characters
  - $410 \times 40 \times 80 =$  sequence of  $\approx 10^{6.1}$  characters
    - $\approx 10^{7.2}$  base pairs (10 Mbp)
    - $\approx 1$  book to store E.Coli genotype, 10 for drosophila, and 100 for human



$251,312,000$  books!

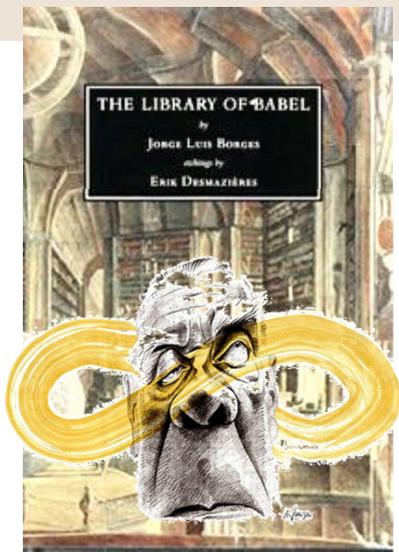
the current, observable size of an atom, library increases!

ec with at two symbols on

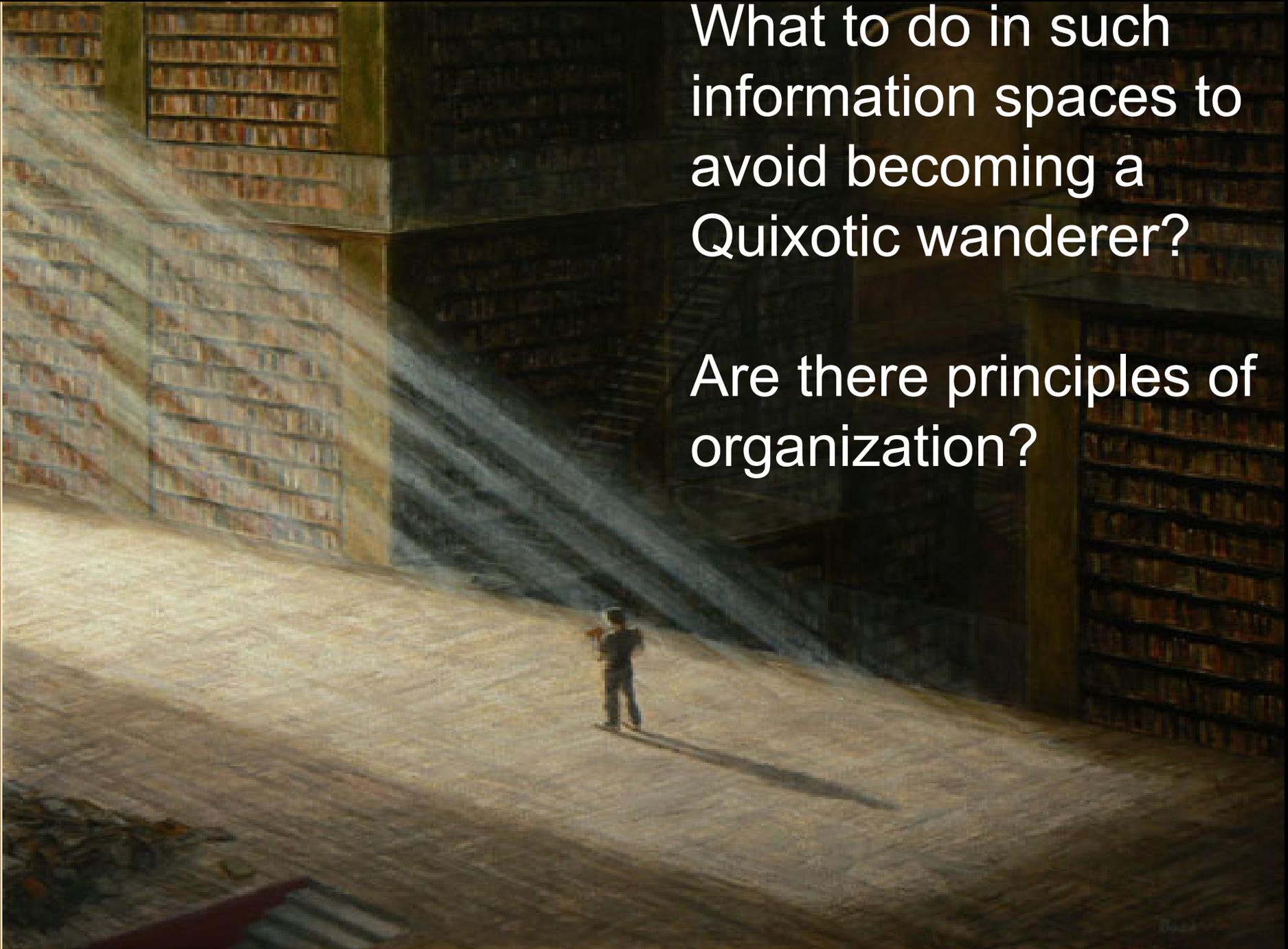
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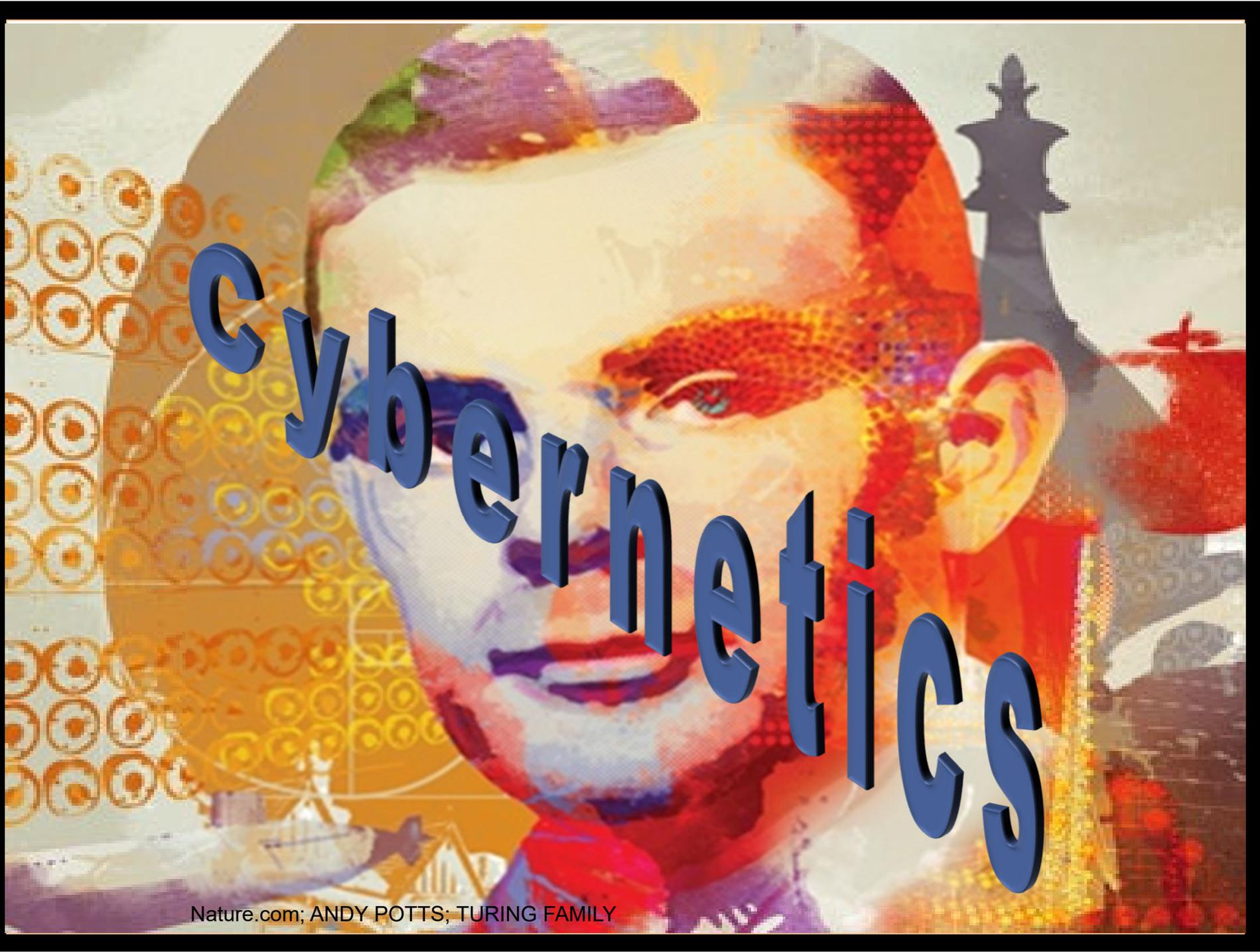


**Information Space Is finite but larger than Physical space**

A painting of a vast, dimly lit library. The room is filled with towering bookshelves that reach up to the ceiling. The floor is made of large, light-colored tiles. A single person stands in the center of the room, looking up at the shelves. The lighting is dramatic, with strong shadows and highlights, creating a sense of scale and solitude.

What to do in such  
information spaces to  
avoid becoming a  
Quixotic wanderer?

Are there principles of  
organization?



# cybernetics

Nature.com; ANDY POTTS; TURING FAMILY

# TURING'S TAPE AND COMPUTERS

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[informatics.indiana.edu/rocha](http://informatics.indiana.edu/rocha)

# Alan Turing (1912-1954)

key contributions (most relevant to biocomplexity)

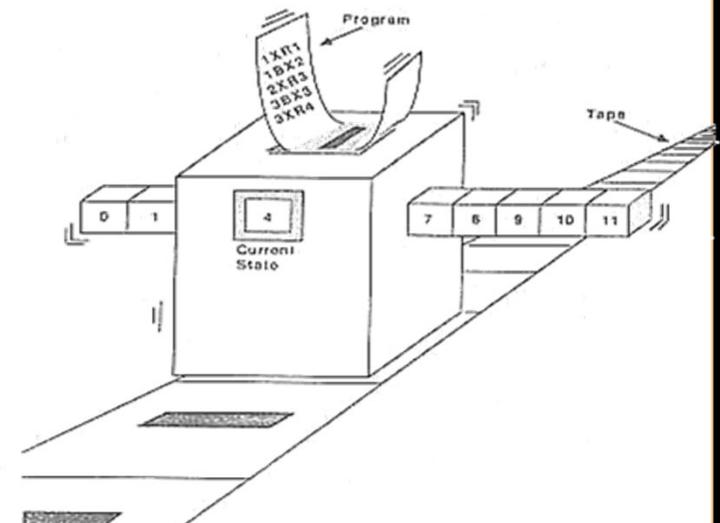
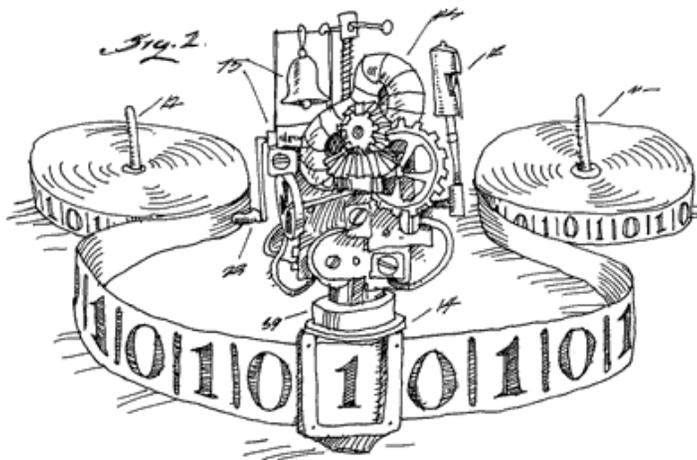
- “The chemical basis of morphogenesis”
  - Turing, A. M. *Phil. Trans. R. Soc. Lond. B* **237**, 37–72 (1952).
    - Reaction-diffusion systems
- “Computing machinery and intelligence”
  - Turing, A. M. *Mind* **49**, 433–460 (1950).
    - The “Turing Test”
- “On computable numbers with an application to the *Entscheidungsproblem*”
  - Turing, A. M. *Proc. Lond. Math. Soc.* **s2-42**, 230–265 (1936–37).
    - Turing machine, universal computation, decision problem



# Turing's tape

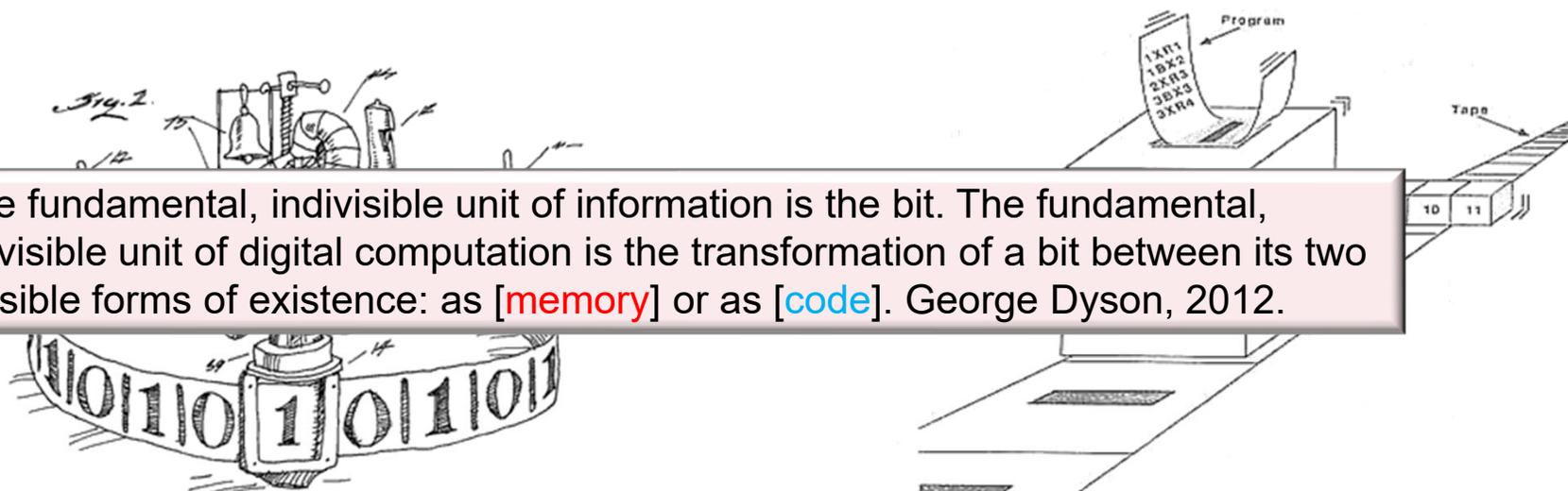
## A fundamental principle of computation

- “On computable numbers with an application to the *Entscheidungsproblem*”
  - Turing, A. M. *Proc. Lond. Math. Soc.* s2–42, 230–265 (1936–37).
    - **Turing machine**, universal computation, decision problem
  - **Machine's state is controlled by a program**, while **data** for program is on limitless **external tape**
    - every machine can be described as a **number** that can be stored on the tape (for itself or another machine)
      - Including a Universal machine
    - **distinction** between **numbers that mean things** (data) and **numbers that do things** (program)



## A fundamental principle of computation

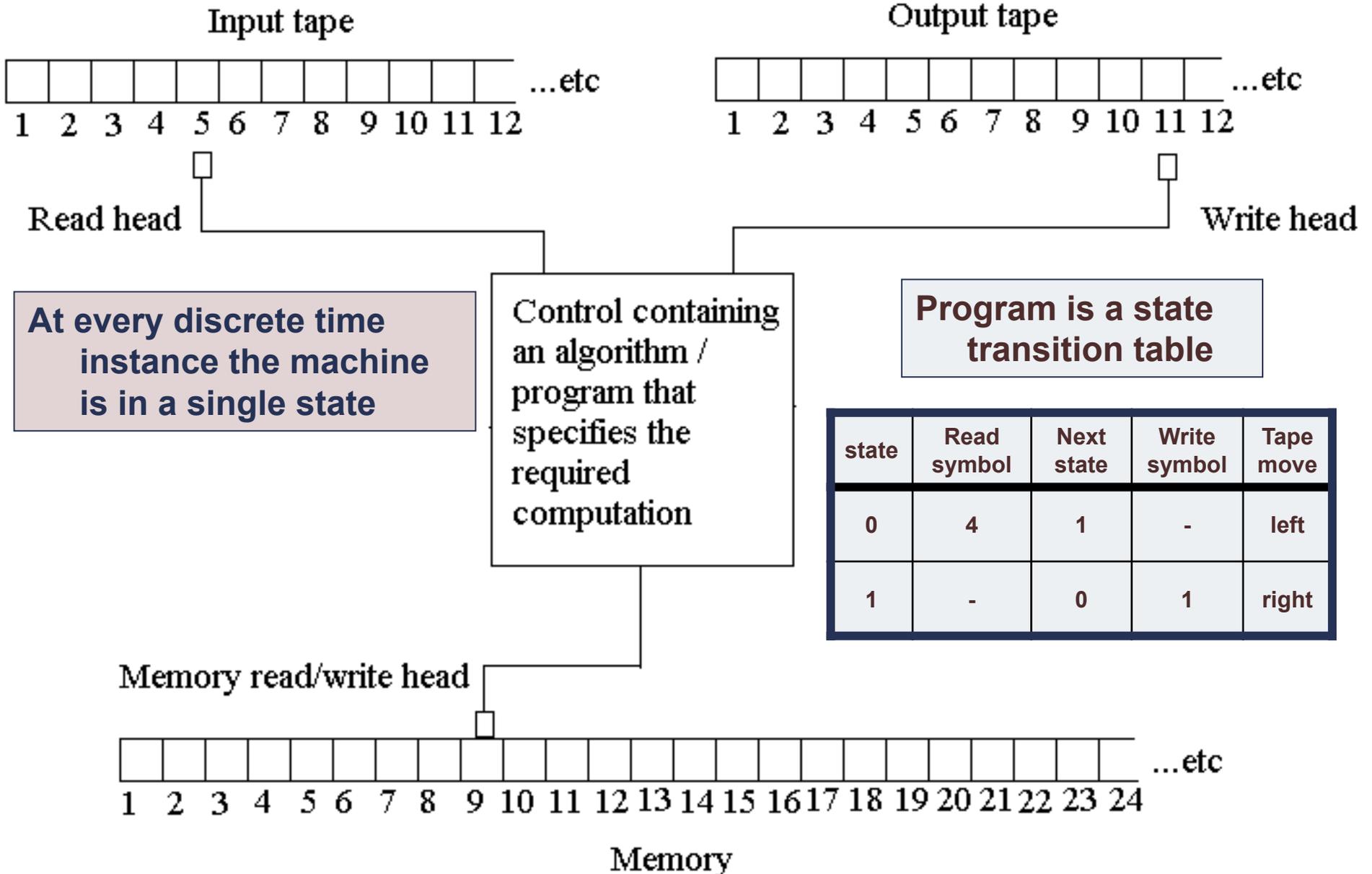
- “On computable numbers with an application to the *Entscheidungsproblem*”
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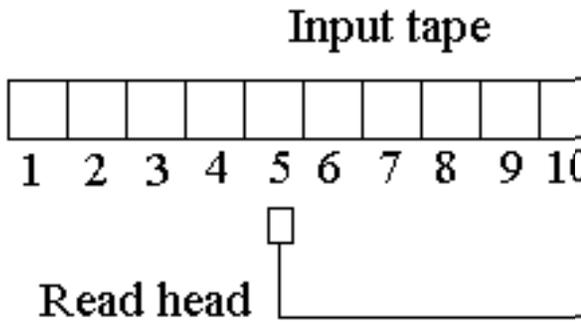
“The fundamental, indivisible unit of information is the bit. The fundamental, indivisible unit of digital computation is the transformation of a bit between its two possible forms of existence: as [memory] or as [code]. George Dyson, 2012.



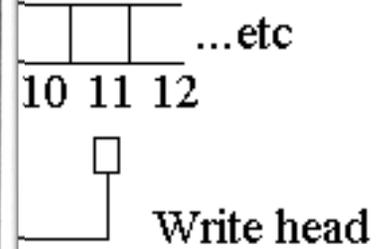
# A Turing Machine



# A Turing Machine

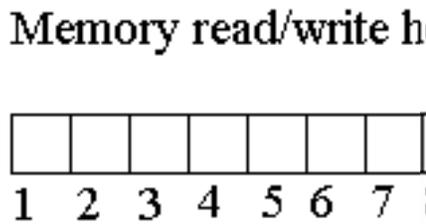


At every discrete time instance the machine is in a single state



a state transition table

	Write symbol	Tape move
	-	left
	1	right



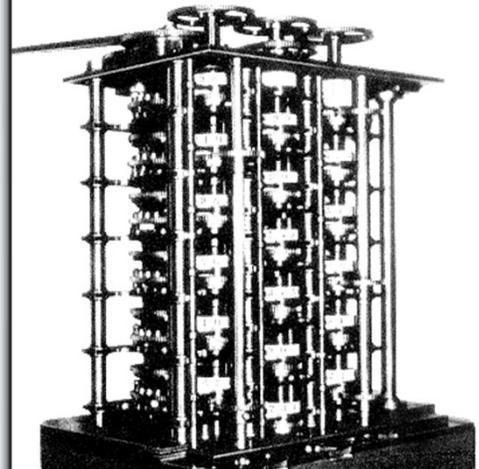
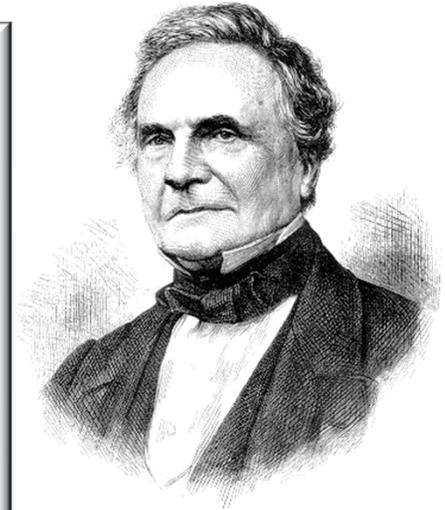
Memory

...etc

ALAN TURING, 1912-1954

## ■ Difference Engine

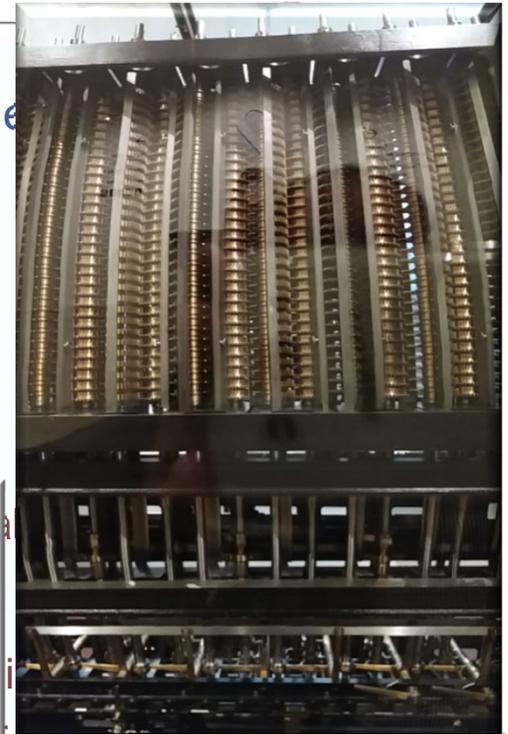
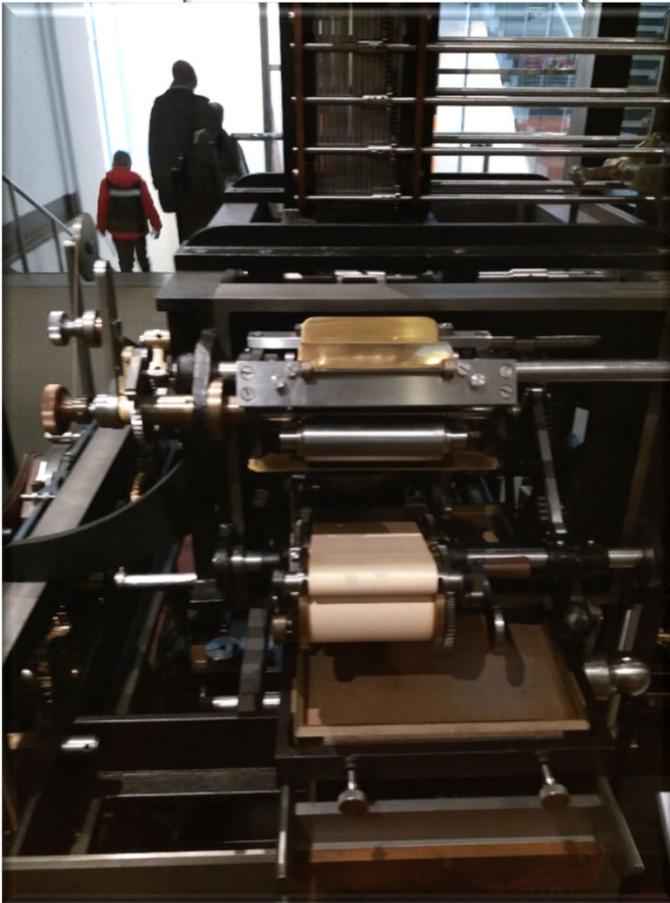
- Special-purpose digital computing machine for the **automatic** production of mathematical tables.
  - logarithm tables, tide tables, and astronomical tables
  - Steam-driven, consisted entirely of mechanical components - brass gear wheels, rods, ratchets, pinions, etc.
  - Numbers were represented in the decimal system by the positions of 10-toothed metal wheels mounted in columns.
- Never completed the full-scale machine
  - Completed several fragments. The largest is on display in the London Science Museum. In 1990, it was built (London Science Museum)
- The Swedes Georg and Edvard Scheutz (father and son) constructed a modified version of Babbage's Difference Engine.
- For an interesting “what-if” scenario read “The Difference Engine” by Bruce Sterling and William Gibson



Not a universal Turing machine,  
but an analog computer

■ Difference Engine

- Special-purpose digital computing machine for the automatic calculation of mathematical tables



Babbage's Difference Engine No. 2

Designed 1847-49, built 1985-2002



Not a universal Turing machine, but an analog computer

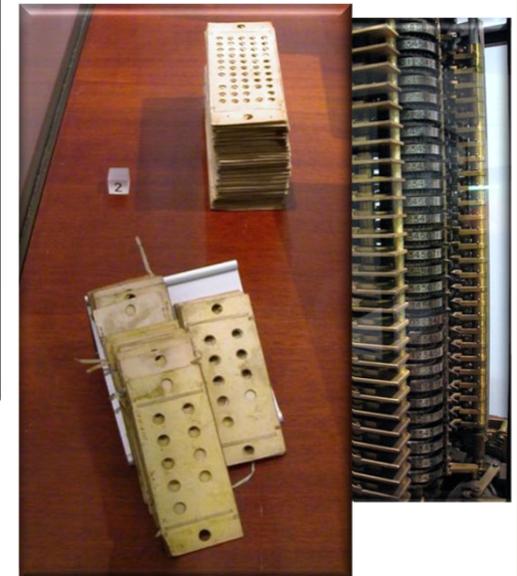
## Charles Babbage (1791 – 1871) and Ada Lovelace (1815-1852)

The analytical engine had an “external tape”

Turing on programs ([numbers as instructions](#)) : “[Babbage] had all the essential ideas [and] planned such a machine, called the *Analytical Engine*. [...]”



- general-purpose mechanical digital computer.
  - Separated **memory store** from a **central processing unit** (or ‘mill’)
  - able to select from among **alternative actions** consequent upon the outcome of its previous actions
    - Conditional branching: Choice, information
  - Mechanical cogs not just numbers
    - **Variables** (states/configurations)
- Programmable
  - Data and instructions on distinct **punched cards**



“It is only a question of cards and time, [...] and there is no reason why (twenty thousand) cards should not be used if necessary, in an Analytical Engine for the purposes of the mathematician”. Henry Babbage (1888)

# Charles Babbage (1791 – 1871) and Ada Lovelace (1815-1852)

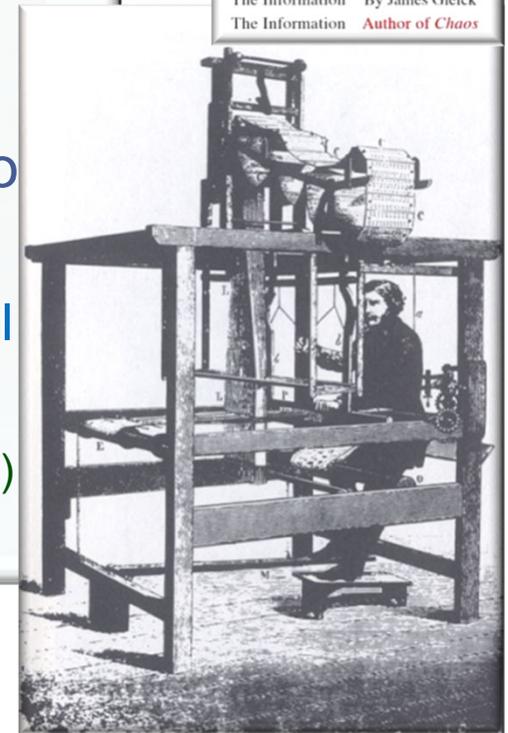
## The external tape as a general design principle (system) of universal computation

### ■ Analytical engine

- Separated **memory store** from a **central processing unit** (or 'mill')
- Cogs not just numbers
  - variables

### ■ Programmable

- instructions on **punched cards**
  - Inspired by the Jacquard Loom
- Ada Lovelace: the science of operation
  - Set of (recursive) rules for producing Bernoulli numbers (a program)
  - Separation of **variable** and **operational** (data) cards
  - would punch out cards for later use
    - "the Engine eating its own tail." (Babbage)



The Information	The Information
<b>The Information</b>	The Information
The Information	<b>By James Gleick</b>
The Information	By James Gleick
The Information	By James Gleick
A History,	By James Gleick
The Information	By James Gleick
A Theory,	By James Gleick
The Information	By James Gleick
A Flood,	By James Gleick
The Information	<b>Author of <i>Chaos</i></b>

distinction between *numbers that mean things*  
and *numbers that do things*.

# Charles Babbage (1791 – 1871) and Ada Lovelace (1815-1852)

## The external tape as a general design principle (system) of universal computation

■ A



*'We are not aware that anything in the nature of the Analytical Engine has been hitherto proposed, or even thought of, as a practical possibility, any more than the idea of a thinking or of a reasoning machine.'*

*Ada Lovelace, mathematician, 1843*

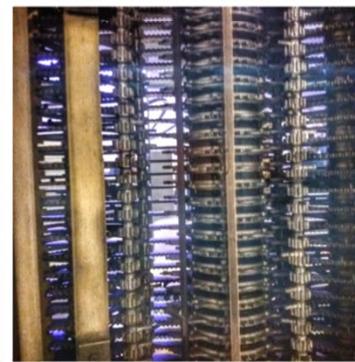


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■ P



**Analytical engine trial model**  
1834-71



distinction between *numbers that mean things* and *numbers that do things*.

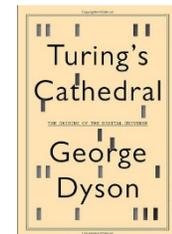
INDIANA UNIVERSITY

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[informatics.indiana.edu/rocha](http://informatics.indiana.edu/rocha)

From mathematical generality to physical implementation constraints

- **Process of rewriting strings in a formal system according to a program of rules**
  - Operations and states are syntactic
  - Symbols follow syntactical rules
  - Rate of computation is irrelevant
    - Program determines result, not speed of machine
  - Physical implementation is irrelevant for result
- **Computer**
  - Physical device that can reliably execute/approximate a formal computation
    - Errors always exist
    - Design aims to make **rate** and **dynamics** irrelevant

“[...] essential elements in the machine are of a binary [...] nature. Those whose state is determined by their history and are time-stable are **memory elements**. Elements of which the state is determined essentially by the existing amplitude of a voltage or signal are called ‘**gates**’”. Bigelow et al, 1947

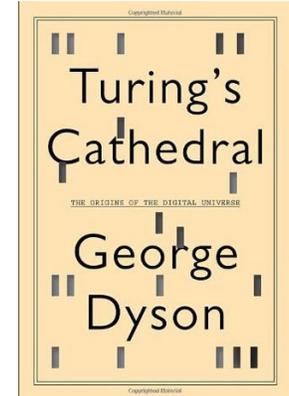
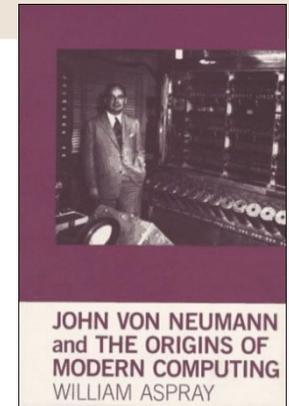


# John Von Neumann (1903-1957)

Turing machines beyond the decision problem

“ ‘Words’ coding the orders are handled in the memory just like numbers” --- distinction between *numbers that mean things* and *numbers that do things*.

- realizing the power of Turing's tape
  - physical (electronic) computers
  - emphasized the importance of the *stored-program concept* (the external tape)
    - EDVAC
  - allows machine to modify its own program
    - von Neumann architecture: The functional separation of storage from the processing unit.
      - programs can exist as data (two roles)
    - Converts tape to fixed-address memory (random-access memory)
  - Ultimate general-purpose machines



“Let the whole outside world consist of a long paper tape”.

—John von Neumann, 1948

# John Von Neumann (1903-1957)

## Turing machines beyond the decision problem

“ ‘Words’ coding the orders are handled in the memory just like numbers” --- distinction between *numbers that mean things* and *numbers that do things*.

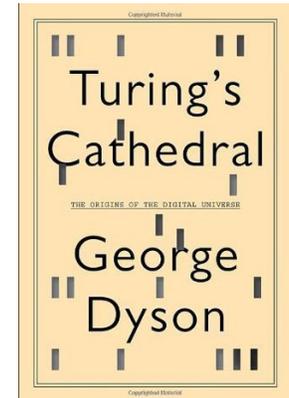
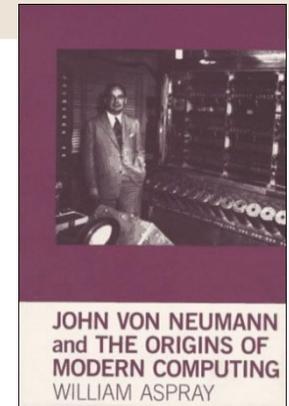
### ■ realizing the power of Turing’s tape

- physical (electronic) computers
- emphasized the importance of the *stored-program concept* (the external tape)

#### ■ EDVAC

“Since Babbage’s machine was not electrical, and since all digital computers are in a sense equivalent, we see that this use of electricity cannot be of theoretical importance.... The feature of using electricity is thus seen to be only a very superficial similarity.” (Alan Turing)

- programs can exist as data (two roles)
  - Converts tape to fixed-address memory (random-access memory)
- Ultimate general-purpose machines



“Let the whole outside world consist of a long paper tape”.

—John von Neumann, 1948

# IAS Machine (1952)

First electronic digital computer with 40 bit word (IAS, Princeton)

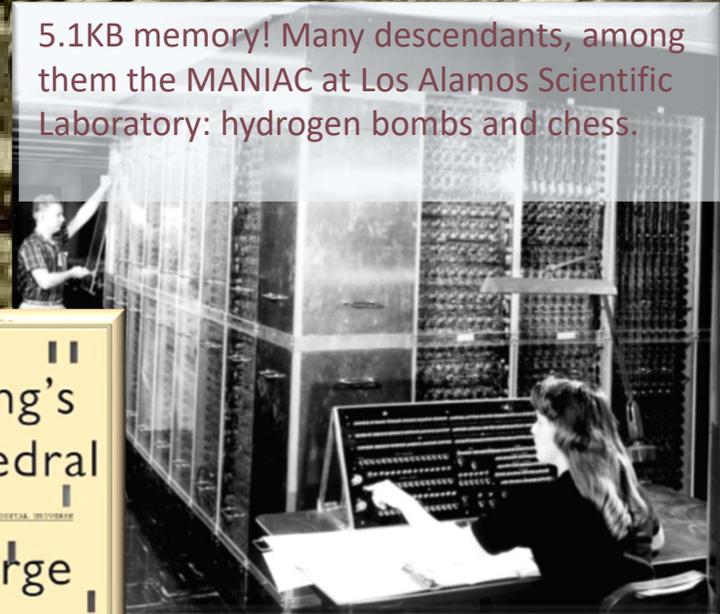
[http://www.cs.uakron.edu/~margush/465/01\\_intro.html](http://www.cs.uakron.edu/~margush/465/01_intro.html)

5.1KB memory! Many descendants, among them the MANIAC at Los Alamos Scientific Laboratory: hydrogen bombs and chess.



Klara and John  
Von Neumann

" | " | "  
Turing's  
Cathedral  
THE HISTORY OF THE DIGITAL REVOLUTION  
George  
Dyson  
" | " | "

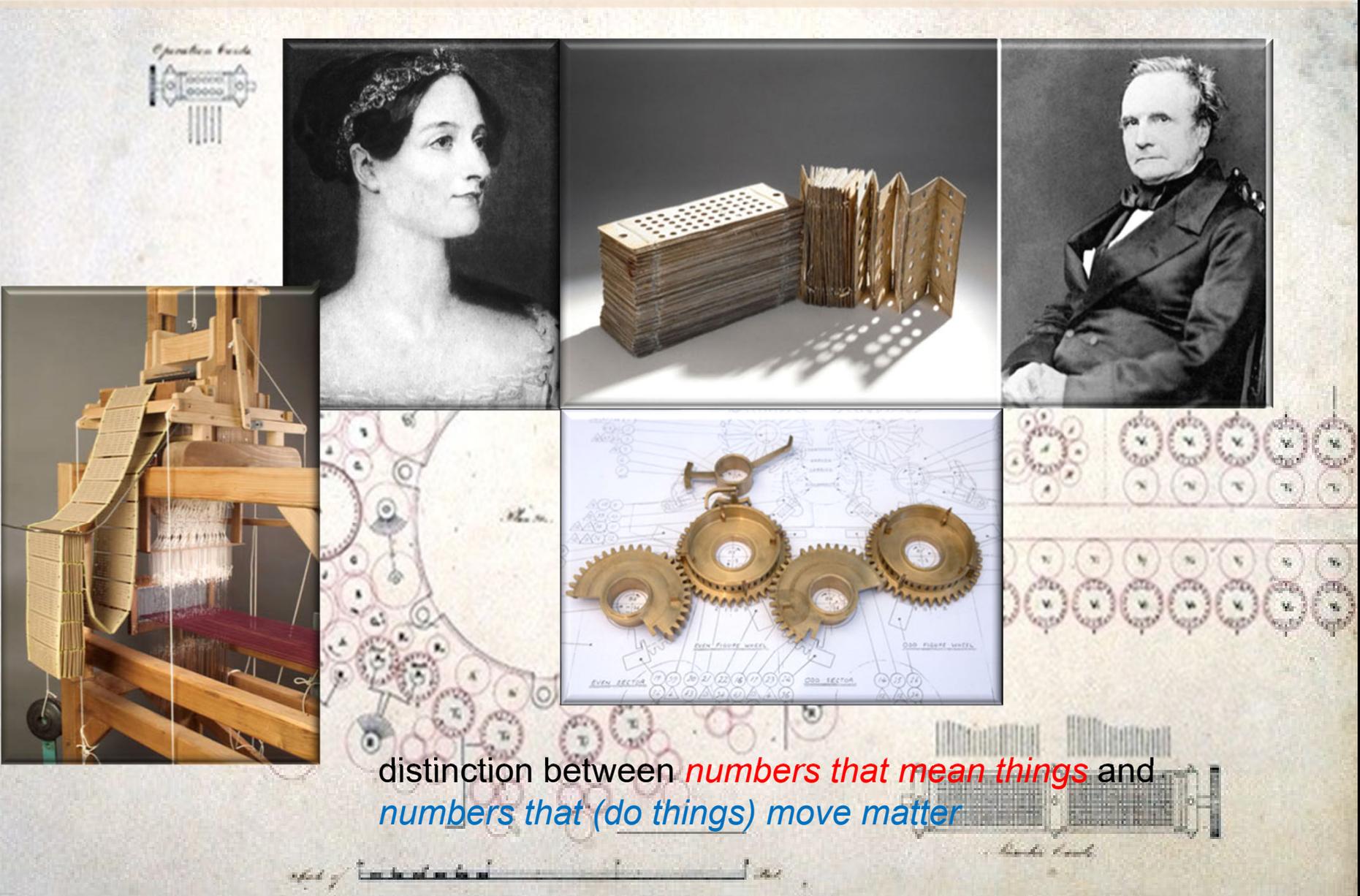


John Von Neumann  
THE COMPUTER AND THE BRAIN  
Yale

John Von Neumann

design principles of computation

Babbage/Lovelace first to try to build it (before Turing)



distinction between *numbers that mean things* and *numbers that (do things) move matter*