

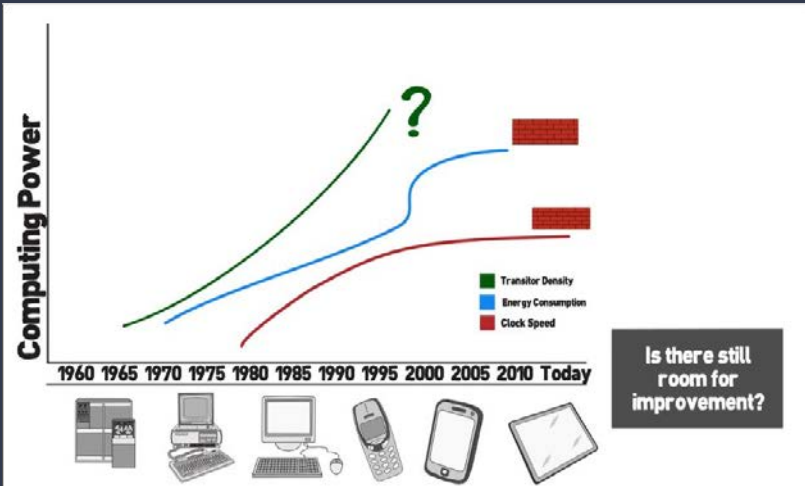
Limits on Fundamental Limits of Computation

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Presented by Stephen Sher
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Summary

tldr



Computing power is contingent on transistor density, energy consumption, and clock speed.

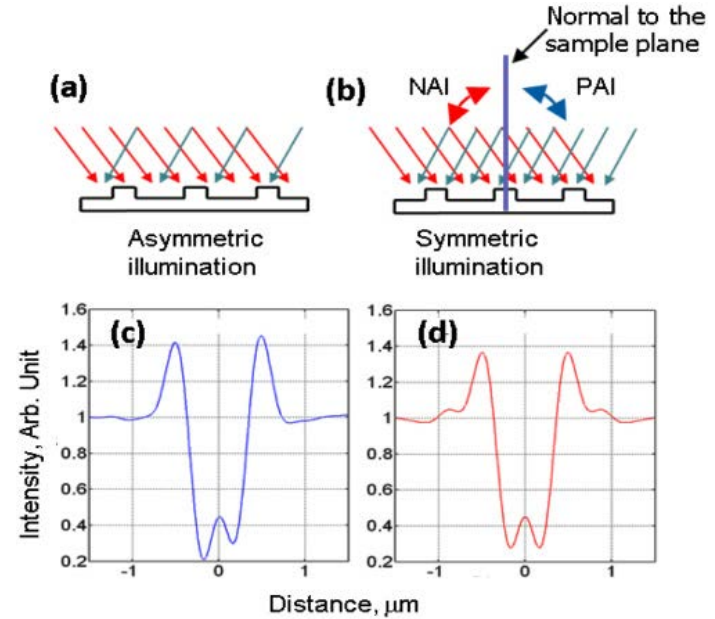
Future growth of computing power is limited by:

- Materials and manufacturing
- Engineering design
- Power and energy
- Time and Space
- Information and computational complexity

Problem

Abbe diffraction limits precision lasers

Asymmetric illumination allows greater precision



Solution

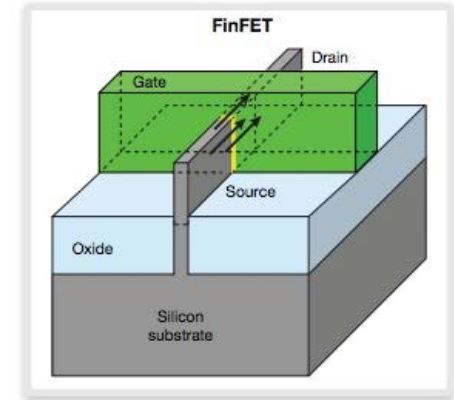
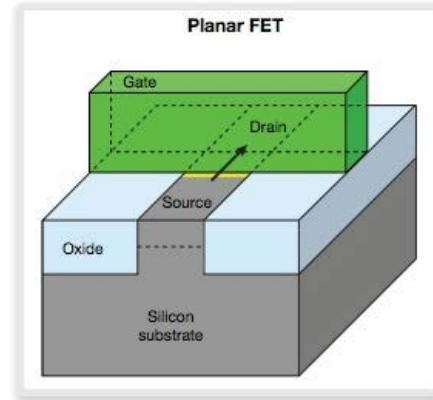
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Abbe diffraction limits precision lasers

Transistors need to be precise on the atomic level

Asymmetric illumination allows greater precision

New transistor design (wider dielectric layers) and new technology (FinFET, tunnelling transistors) help reach greater precision and scaling.



Solution

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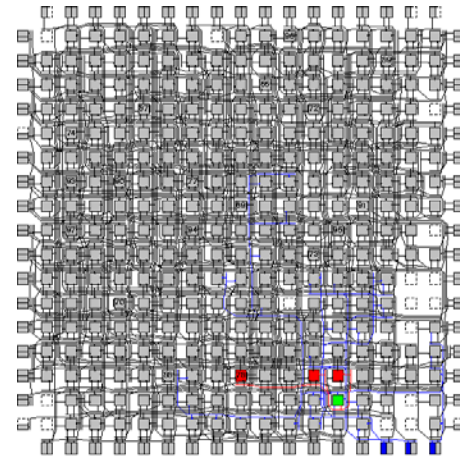
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Routing succeeded with a channel width factor of 6.

Solution

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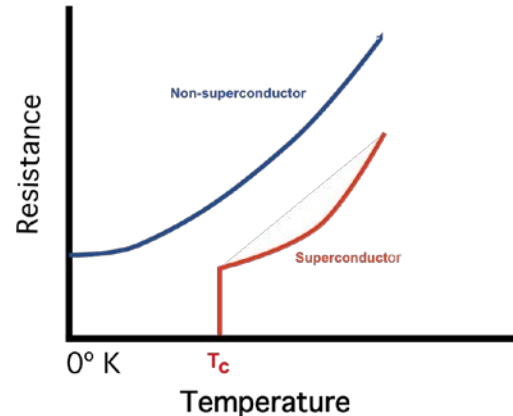
Zero-energy computation is impossible

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Parallelization does not scale infinitely

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$P \neq NP$ conjecture limits fast solutions for important problem



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Approximation algorithms are fast and yield reasonably accurate results

Solution

Conclusion

Limits are going to...limit the progress of computation power.

Understanding these limits is the first step towards circumventing it.

Discussion

Are there non hardware / software limitations?

To what extent do we benefit from more computing power?

To what extent do we need to consider computation limits in our research?

We're not electrical engineers nor computer science theorists. They'll make progress. Why should we care?