

### Introduction to Informatics Lecture 26: Information Technology in the Real World

### Databases



# NO MORE LABS !!!







# Readings until now

Posted online

Lecture notes

- http://informatics.indiana.edu/rocha/i101
  - The Nature of Information
  - Technology
  - Modeling the World
- @ infoport
  - <u>http://infoport.blogspot.com</u>
- From course package
  - Von Baeyer, H.C. [2004]. *Information: The New Language of Science*. Harvard University Press.
    - Chapters 1, 4 (pages 1-12)
    - Chapter 10 (pages 13-17)
  - From Andy Clark's book "Natural-Born Cyborgs"
    - Chapters 2 and 6 (pages 19 67)
  - From Irv Englander's book "The Architecture of Computer Hardware and Systems Software"
    - Chapter 3: Data Formats (pp. 70-86)
  - Klir, J.G., U. St. Clair, and B.Yuan [1997]. Fuzzy Set Theory: foundations and Applications. Prentice Hall
    - Chapter 2: Classical Logic (pp. 87-97)
    - Chapter 3: Classical Set Theory (pp. 98-103)
  - Norman, G.R. and D.L. Streinrt [2000]. *Biostatistics: The Bare Essentials*.
    - Chapters 1-3 (pages 105-129)
    - OPTIONAL: Chapter 4 (pages 131-136)
    - Chapter 13 (pages 147-155)
    - Chapter 5 (pages 141-144)
  - Igor Aleksander, "Understanding Information Bit by Bit"
    - Pages 157-166
  - Ellen Ullman, "Dining with Robots"
    - Pages 167-172



# **Assignment Situation**

### Labs Past

Lab 1: Blogs

neets

- Closed (Friday, January 19): Grades Posted
- Lab 2: Basic HTML
  - Closed (Wednesday, January 31): Grades Posted
- Lab 3: Advanced HTML: Cascading Style
  - Closed (Friday, February 2): Grades Posted
- Lab 4: More HTML and CSS
  - Closed (Friday, February 9): Grades Posted
- Lab 5: Introduction to Operating Systems: Unix
  - Closed (Friday, February 16): Grades Posted
- Lab 6: More Unix and FTP
  - Closed (Friday, February 23): Grades Posted
- Lab 7: Logic Gates
  - Closed (Friday, March 9): Grades Posted
- Lab 8: Intro to Statistical Analysis using Excel
  - Closed (Friday, March 30): Grades Posted
- Lab 9: Data analysis with Excel (linear regression)
  - Closed (Friday, April 6): Grades Posted
- Lab 10: Simple programming in Excel and Measuring Uncertainty
  - April 12 and 13, Due April 20

### Assignments

- Individual
  - First installment
    - Closed: February 9: Grades Posted
  - Second Installment
    - Past: March 2: Grades Posted
  - Third installment
    - Past: Grades Posted
  - Fourth Installment
    - Presented April 10<sup>th</sup>, Due April 20th
- Group
  - First Installment
    - Past: March 9<sup>th,</sup> graded
  - Second Installment
    - Past: April 6th Graded
  - Third Installment
    - Presented Thursday, April 12; Due Friday, April 27

Luis M.Rocha and Santiago Schnel



### Individual Assignment – Part IV



Step by step analysis of "dying" squares

- 4<sup>th</sup> Installment
  - Presented: April 10<sup>th</sup>
  - Due: April 20th
- Use inductive and deductive reasoning

Euis M.Roch

- To uncover the algorithm in each quadrant
  - Build from inductive knowledge accumulated so far

### Summary of Black Box

### Quadrant 1

- At the random initial state
  - All numbers have equal probability of being initially present
    - But the probability of changes are different
- In Any State
  - Any number changes depending on its neighbors
  - It 'gravitates' towards the smallest number that it 'sees' most often.
  - Odd and Even numbers do not show different behavior
- What is the Algorithm?



### Summary of Black Box

### Quadrant 3

- At the random initial state
  - All numbers have equal probability of being initially present
  - But the probability of changes are different

### In Any State

- 0 can only change to 0
- 5 can only change to 5 or 0
- Even digits always change to even digits
- Odd digits could change to any other digit
- What is the Algorithm?

|   | n(i) | p(i) |
|---|------|------|
| 0 | 27   | 0.27 |
| 1 | 4    | 0.04 |
| 2 | 12   | 0.12 |
| 3 | 4    | 0.04 |
| 4 | 12   | 0.12 |
| 5 | 9    | 0.09 |
| 6 | 12   | 0.12 |
| 7 | 4    | 0.04 |
| 8 | 12   | 0.12 |
| 9 | 4    | 0.04 |

- 1.  $0 \rightarrow 0$
- 2.  $\{5\} \rightarrow \{0, 5\}$
- 3.  $\{2, 4, 6, 8\} \rightarrow \{0, 2, 4, 6, 8\}$ 4.  $\{1, 3, 7, 9\} \rightarrow$ 
  - {0, 1, 2, 3, 4, 5, 6, 7, 8, 9}

### Summary of Black Box

### Quadrant 2

- At the random initial state
  - All numbers have equal probability of being initially present
  - But the probability of changes are different

### In Any State

- 0 can only change to 0
- 5 can only change to 5 or 0
- Even digits always change to even digits
- Odd digits could change to any other digit
- What is the Algorithm?

| 1. | $0 \rightarrow 0$                              |
|----|--|
| 2. | $\{ 5 \} \rightarrow \{ 0, 5 \}$               |
| 3. | $\{2, 4, 6, 8\} \rightarrow \{0, 2, 4, 6, 8\}$ |
| 4. | {1, 3, 7, 9} →                                 |
|    | {0, 1, 2, 3, 4, 5, 6, 7, 8, 9}                 |

# Possible Operations Q2 and Q3

| Operator | Meaning            | Excel                      | Example                |
|----------|--------------------|----------------------------|------------------------|
| 0        | Brackets, grouping | 0                          | y = (a + b) * (c + d)  |
| *        | Multiplication     | *                          | i=j*k                  |
| +        | Add                | +                          | i = i+1                |
| -        | Subtract           | -                          | i=j-3.2                |
| /        | Real division      | /                          | i=8/5 = 1.6            |
| div      | Integer division   | Quotient (a,b)             | i=8/5 = 1              |
| Mod, %   | remainder          | Mod (a, b)                 | i=8 mod 5 = 3          |
| ROUND    | Rounds             | ROUND (a, d)               | i = ROUND(3.67, 0) = 4 |
| INT      | Integer Part       | INT                        | i=INT(3.67) = 3        |
| rand     | Random number      | Rand()<br>RandBetween(a,b) | i=rand(n)              |

# Tip for Individual Assignment

### Quadrant Q

There are 100 cells in each 10x10 quadrant

• C = 1...100

- Each cell can take one of 10 colors
  - V(C)=0..9
    - is the value of the cell
    - This is the state cell C is in
- Random initialization of quadrant Q at cycle 1
  - For c=1 to 100 do
  - $V(C) \leftarrow randbetween(0,9)$  {random number 0 to 9}
  - EndFor
  - Cycle ← 1
- Run for Number of cycles
  - n ← Input dialog
  - For k=1 to n do
  - Cycle ← cycle+1
    - {Pick random cell}
  - $C \leftarrow randbetween(1,100)$ 
    - {Update the value of the cell (NOT THE REAL THING)}
  - V(C)  $\leftarrow$  ((V(C) \* randbetween(0,9)) div 2) 5\*x
  - EndFor
- X may be a hidden variable
  - X ← ???





### The Entity-Relationship Model

### Conceptual Data Model

- A kind of "pseudocode" for models of data storage
- What should we consider?
  - What are the interesting entities and relationships in our model of reality?
  - What information about these entities and relationships do we need to store?
  - What are the reality constraints and rules that must hold?



Peter Chen (1976)





World<sub>1</sub>

Year

Luis M.Rocha



# Arity of Relationships

# The number of entities participate in a relationship

Binary, ternary, N-ary









### Try this at home...

- How to represent the following?
   A book can have no more than 5 authors
  - A customer has to specify the shipping option
    - Each branch has only one manager.



# The Relational Database Model

Relational database management system (RDBMS)

- Most popular commercial database type.
- a data model based on *logic* and set theory.
- invented by Ted Codd in 1970
  - Oxford, IBM, U. Michigan, IBM

System R

- IBM's San Jose research center
- Structured English Query Language ("SEQUEL")
  - Data Manipulation Language (DML)
- SEQUEL was later condensed to SQL due to a trademark dispute
- In 1979, Relational Software, Inc. (now Oracle Corporation) introduced the first commercially available implementation of SQL





Ted Codd



# The Relational Database Model

- A relational database is a collection of tables
  - 2-dimensional
- Each table has a unique name in the database.
  - Tables define Relations
    - Columns (number of sets)
      - Attributes plus key (primary set)
    - Row (number of relation instances)
- CDS A table is a set of rows: tuples

| ID   | Title                   | Artist          |
|------|-------------------------|-----------------|
| 3592 | Yes I am a Witch        | Yoko Ono        |
| 2678 | Big                     | Macy Gray       |
| 0623 | Sound of Silver         | LCD Soundsystem |
| 0321 | Welcome to Planet Sexor | Tiga            |
| 8854 | Transparent Things      | Fujiya & Miyagi |





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From Yuqing Melanie Wu (1308: Information Representation)

# Schema and Instance



"Guide us, Oh Database Manager!"

Adapted from Yuqing Melanie Wu (1308: Information Representation)

### Database schema

- Metadata or Model
- The logical design of a database
  - E.g. using the *entity-relationship model* 
    - Entity → Table
    - Attribute → Columns
    - Relationship → Table
- Specifies names of tables/relations (*entities and relationships*), plus names and types of each column (*attributes*)
- Database instance
  - A snapshot of the data in the database at a given instant in time.





### Customer(Phone, Name, Address)

The identifying labels for the elements of the primary set of a table

Every instance (row) in the database must have a distinct primary key

Every instance in the database must have a particular (non-null) value for the primary key.







### Structured Query Language (SQL)

- The most popular computer language used to create, modify and retrieve data from relational database management systems. (Wikipedia)
  - Three subsets of SQL
    - Data Definition Language (DDL)
    - Data Manipulation Language (DML)
    - Data Control Language (DCL) (for authorization)





# **Data Definition Language**

- Used to create, alter, and delete databases and tables.
- Statements
  - Create Table
    - CREATE TABLE table\_name (column\_name1 data\_type primary key, column\_name2 data\_type);
  - Some other operations
    - alter and "drop"





# **Data Manipulation Language**

- Used to retrieve, insert, delete and update data in a database
- Statements
  - Select
    - Selects rows (records) according to attribute criteria
      - E.g. Select CDs published in YEAR=x
  - Some other operations
    - "insert", "update", "delete", and "truncate"

### Select Statement

Select

- Selects rows (records) according to attribute criteria
  - E.g. papers published in YEAR=x
  - **SELECT** \* FROM *list-of-relations* WHERE *condition* 
    - SELECT \* FROM CITATION\_TABLE WHERE PUBLISHED\_YEAR='1995';
    - \* Denotes ALL
- SELECT \* FROM T;
  - Returns all elements of all the rows of the table T



# Project Project Extracts columns E.g. projects a set of papers into a reduced set of attributes. SELECT C1,C7 FROM T;





# Join Operation

### Join

- Merges records that contain matching values for specified attributes
  - given a key value join records from both tables
- SELECT \* FROM employee, department;
- SELECT \* FROM citation-table, author-table WHERE citation-table.MUID = author-table.MUID;





# **Group** Assignment

### Third Installment

- Given any text such as the *library of babylon* or *Funes, the memorious*
  - Create a *database model* and a *relational database instance* using *Microsoft Access* to store the data and conclusions from previous installments
    - Use the entity-relationship model
  - Examples of items that should appear
    - Title, author, language, publication date
    - Frequency/probability of each letter
    - Conditional probabilities for letters 'e' and 'u' (as produced in installment 2)
    - Positively and negatively dependent letters
  - Use at least 4 texts
- Due on April 27<sup>th</sup>, 2005
  Upload to Oncourse

# Next Class!

Topics of next classes Databases and SQL Individual Assignment Review Readings for Next week *@ infoport* course package No More Labs!!!!!!

