

#### course outlook

key events coming up

- Labs: 35% (ISE-483)
  - Complete 5 (best 4 graded) assignments based on algorithms presented in class
    - Lab 0 : February 3<sup>rd</sup>
      - Introduction to Python (No Assignment)
        - Delivered by Srikanth Iyer
          - see solved exercises!
    - Lab 1 : February 10<sup>th</sup>
      - Measuring Information (Assignment 1)
        - Delivered by Shayan Esfarayeni
        - Due February 17<sup>th</sup>.
    - Lab 2 : February 24th
      - L-Systems (Assignment 2)
        - Delivered by Rik Pardun
        - Due: March 3rd
- SSIE 583 Presentation and Discussion: 25%
  - Present and lead the discussion of an article related to the class materials
    - Enginet students post/send video or join by Zoom
  - Papers need to be assigned!



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# SSIE-583 - possible presentations

#### Some classics

- Adami, C. [2006]. "Digital Genetics: Unraveling the Genetic Basis of Evolution". *Nature Reviews Genetics*. 7:109-118.
- Conrad, M. [1990]. "The geometry of evolution." *Biosystems* 24: 61-81
- Crutchfield, J.P. and M. Mitchell [1995]. "The evolution of emergent computation." Proc. National Academy of Sciences, USA, 92: 10742-10746.
- Hinton, G.E. and S.J. Nowlan [1987]."How learning can guide evolution." *Complex Systems*. **1**, pp.495-502.
- Kauffman, S.A. [1969]. "Metabolic stability and epigenesis in randomly constructed genetic nets". Journal of Theoretical Biology 22(3):437-467.
- Langton, C. [1989]. "Artificial Life" In Artificial Life. C. Langton (Ed.). Addison-Wesley. pp. 1-47.
   Pattee, H. [1989], "Simulations, Realizations, and Theories of Life". In Artificial Life. C. Langton (Ed.). Addison-Wesley. pp. 63-77.
- Lindgren, K. [1991]."Evolutionary Phenomena in Simple Dynamics." In: Artificial Life II. Langton et al (Eds). Addison-wesley, pp. 295-312.
- Ray, T. S. 1992. "Evolution, ecology and optimization of digital organisms". Santa Fe Institute working paper 92-08-042.
- Pattee, Howard H. [1969] "How does a molecule become a message?." Communication in development 3: 1-16.
- Schmidt, M. and H. Lipson [2009]. "Distilling Free-Form Natural Laws from Experimental Data. *Science*, **324**: 81-85.
- Sims,K. [1994]. "Evolving Virtual Creatures". Proceedings of the 21st annual conference on Computer graphics and interactive techniques, pp. 15 – 22.
  - H. Lipson and J. B. Pollack (2000), "Automatic design and Manufacture of Robotic Lifeforms", *Nature* **406**: 974-978.
  - Lipson H. (2005) "Evolutionary Design and Evolutionary Robotics", *Biomimetics*, CRC Press (Bar Cohen, Ed.) pp. 129-155
- Varela, Francisco J.; Maturana, Humberto R.; & Uribe, R. [1974]. "Autopoiesis: the organization of living systems, its characterization and a model". *Biosystems.* 5 187–196.



# SSIE-583 - possible presentations

Some classics

Course Home Calendar	Content	Assignments Quizzes Discussions Evaluation - Classlist Course Tools - Help -	Evolution". Nature Reviews Genetics.	
Search Topics		Papers for Presentations 🗸 🖨 Print 🔅 Settings	1 mputation." <i>Proc. National Academy of</i>	
Syllabus / Overview		Add dates and restrictions (***	on." <i>Complex Systems</i> . <b>1</b> , pp.495-502. y constructed genetic nets". <i>Journal of</i>	
Course Schedule		Instructions for presentations: Students are assigned to papers as lead discussants, but all students are supposed to read and participate in discussion of every paper. During class, a lead discussant prepares a short summary of the paper (15 minutes). The summary should:	ddison-Wesley. pp. 1-47. ficial Life. C. Langton (Ed.). Addison-Wesley.	
Table of Contents	2	1) Identify the key goals of the paper (not go in detail over every section);		
For EngiNet Students Only	2	<ol> <li>What discussant liked and did not like;</li> <li>What authors achieved and did not;</li> </ol>	?." Communication in development <b>3</b> :	
iii Syllabus		4) Any other relevant connections to other class materials and beyond.	from Experimental Data. Science, <b>324</b> :	
Office Hours		After summary, discussion is opened to all, and role of lead discussant is to lead the discussion to make sure we address the important paper contributions. Also, discussant should prepare 2-3 discussion questions.	annual conference on Computer	
Lecture Slides and		Upcoming Presentations:	netics, CRC Press (Bar Cohen, Ed.) pp. 129-	
Uther Mt		February 3rd, 2025  Presenter 1	topoiesis: the organization of living	
Papers for Presentations		<ul> <li>Langton, C. [1989]. "Artificial Life" In Artificial Life. C. Langton (Ed.). Addison-Wesley. pp. 1-47.</li> <li>Pattee, H. [1989], "Simulations, Realizations, and Theories of Life". In Artificial Life. C. Langton (Ed.). Addison-Wesley. pp. 63-77.</li> </ul>	BINGHAMTON	

## readings

#### until now **Class Book** Floreano, D. and C. Mattiussi [2008]. Bio-Inspired Artificial Intelligence: Theories, Methods, and Technologies. MIT Press. Preface. • Nunes de Castro, Leandro [2006]. Fundamentals of Natural Computing: Basic Concepts, Algorithms, and Applications. Chapman & Hall. Chapter 1, pp. 1-23. Lecture notes Chapter 1: "What is Life?" Chapter 2: The logical Mechanisms of Life posted online @ http://informatics.indiana.edu/rocha/i-bic Papers for Presentations • Logical mechanisms of life (optional for SSIE 483) Langton, C. [1989]. "Artificial Life" In Artificial Life. C. Langton (Ed.). Addison-Wesley. pp. 1-47. Pattee, H. [1989], "Simulations, Realizations, and Theories of Life", In Artificial Life, C. Langton (Ed.), pp. 63-77 Other Readings Optional Gleick, J. [2011]. The Information: A History, a Theory, a Flood. Random House. Chapter 8. Cobb, Matthew. [2013]. "1953: When Genes Became 'Information'." Cell 153 (3): 503-506. Aleksander, I. [2002]. "Understanding Information Bit by Bit". In: It must be beautiful : great equations of modern science. G. Farmelo (Ed.), Grant James, R., and Crutchfield, J. (2017). Multivariate Dependence beyond Shannon Information. Entropy, 19(10), 531. Prokopenko, Mikhail, Fabio Boschetti, and Alex J. Ryan. "An information-theoretic primer on complexity, self-organization." and emergence." Complexity 15.1 (2009): 11-28.

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#### scientific approaches of life



#### alternative concepts of mechanism

what is non-life-as-it-could be?

criteria for deciding good simulations or realizations?



Alife must be a	compared to	something
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- What is the formal/logical threshold of complexity?
  - Hard Alife must provide a set of rules to distinguish Alife from artificial matter
  - Weak Alife needs to be able to test design principles of life with simulations
    - **Bio-inspired computing** needs only to produce good results in engineering problems
- Comparison to "life-like" behavior is too subjective
- theories of life
  - Alife methodology requires existing theories of life to be compared against
    - <u>constrained</u> by (rather than freed from) our theories or "fiction"
  - contributes to the meta-methodology of Biology
    - test and improve beyond material constraints, such as the incomplete fossil record or measurement of cellular activity



# cybernetics

#### post-war science

- Synthetic approach
  - Engineering-inspired
  - Supremacy of mechanism
- Postwar culture of problem solving
  - Interdisciplinary teams
  - Cross-disciplinary methodology
- All can be axiomatized and computed
  - Mculloch&Pitts' work was major influence
    - "A logical calculus of the ideas immanent in nervous activity". Bulletin of Mathematical Biophysics 5:115-133 (1943).
    - A Turing machine (any function) could be implemented with a network of simple binary switches (if circularity/feedback is present)



Warren S. McCulloch Margaret Mead Claude Shannon Heinz Von Foerster Walter Pitts

# Macy Conferences: 1946-53

YBERNETIC

MOMENT



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Immanent in Nervous Activity". Bulletin of Mathematical Biophysics 5:115-133.

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# universal computers and general-purpose mechanisms and organization

- the Josiah Macy Jr. Foundation Meetings
  - post-war science
    - **1946-1953**
- Interdisciplinary
  - Since a large class of ordinary phenomena exhibit circular causality, and mathematics is accessible, let's look at them with a war-time team culture
- Participants
  - John Von Neumann, Leonard Savage, Norbert Wiener, Arturo Rosenblueth, Walter Pitts, Margaret Mead, Heinz von Foerster, Warren McCulloch, Gregory Bateson, Claude Shannon, Ross Ashby, etc.
- Key concepts
  - universal computation (Turing, Von Neumann), information (Shannon, Wiener), networks (mcCulloch), homeostasis, feedback, complexity, self-organization
  - mind, society, life as general mechanisms and organization





cybernetics











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# Shannon's mouse

## controlling information to achieve life-like behavior

- trial and error algorithm
  - information as reduction of uncertainty in the presence of alternatives (combinatorics)
- lifelike behavior
  - trial and error to <u>learn</u> path from many alternatives
  - adapts to new situations
- how is learning achieved?
  - Correct choices, **information** gained from reduced uncertainty, must be **stored in memory**
- memory of information as a design principle of intelligence in uncertain environments
  - 75 bit memory
  - stored in (telephone) switching relays
    - Brain as (switching) machine







# 

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controlling information to achieve life-like behavior

FIG.5

RIGHT SID

ISOMETRIC VIEW OF MEMORY CELL

Details of the various parts of the "memory cells" and actuating mechanisms

FIG.4

PLAN OF BASE

COMMUTATOR HEAD

LEFT SIG

ation to achieve life like behavior





# Shannon's mouse

# (complex) systems science

a science of organization across disciplines

- Systemhood properties of nature
  - Robert Rosen
    - Systems depends on a specific adjective: thinghood
    - Systemhood: properties of arrangements of items, independent of the items
      - Similar to "setness" or cardinality
  - George Klir
    - Organization can be studied with the mathematics of relations
    - $\bullet S = (T, R)$ 
      - *S*: a System, *T*: a set of things(thinghood), *R*: a (or set of) relation(s) (Systemhood)
      - Same relation can be applied to different sets of objects
      - Systems science deals with **organizational properties** of systems independently of the items
    - Examples
      - Collections of books or music files are sets of things
      - But organization of such sets are systems (alphabetically, chronologically, typologically, etc.)



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#### complex networks



## artificial life as (complex) systems science

## "life-as-it-could-be" is the systemhood of life

- A system possesses systemhood and thinghood properties
  - Thinghood refers to the specific material that makes up the system
  - Systemhood are the abstracted, organizational properties
    - E.g. a clock can be made of different things, but there are implementation-independent properties of "clockness"
    - E.g. Evolutionary systems are organized according to a genotype/phenotype map, but such maps do not need to be made of DNA and Protein
      - Langton's extended Gtype/Ptype
  - Systems science deals with the implementation-independent aspects of systems
    - Allows the conceptualization of unobserved organizations, e.g. "life-as-it-could-be"
      - E.g. networks of logical units to represent biochemical (or psychopathology) regulation and dynamics
    - But systems science is supposed to be validated empirically on thinghood
      - Otherwise it is mathematics or sophisticated thought experiments (computational philosophy)





and control pathways in biochemical regulation and signaling

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  - Criticisms
    - Circumscribed to theories of life (reality is stranger than fiction)
    - Alife rarely goes beyond showing artificial behavior that resembles real life
    - The role of materiality: embodiment in life as major feature of evolutionary system
      - evolutionary robotics, embodied cognition



# systems thinking in biology

## post-reductionism synthetic approaches

- Reductionism in Biology (analysis)
  - search and characterization of the *function* of building blocks (genes and molecules)
- Post-genome informatics
  - Minoro Kanehisa: biology is moving onto synthesis from structural and functional genomics
- Computational and systems biology
  - Non-reductionist modeling of life from analysis of large-scale biochemical information
    - Synthesis of biological knowledge from genomic information
      - The genome contains information about building blocks but it is naive to assume that it also contains the information on how the building blocks relate, develop, and evolve.
- Biomedical complexity pursued as systems modeling but tested in "life as we know it"
  - Towards an interdisciplinary understanding of basic *principles* of life via the search and characterization of <u>networks</u> of building blocks (genes and molecules)
    - Systems biology embraces the view that most interesting human organism traits such as immunity, development and even diseases such as cancer arise from the *operation of complex biological systems or networks*.
    - Multilevel regulation and signaling networks in health and disease
      - E.g. social determinants of health, epidemiology
    - Systems concepts such as control, modularity, networks, information and hierarchies
  - Grand (Modeling) Challenge
    - Given a complete genome sequence, reconstruct (synthesize) in a computer the functioning of a biological organism
    - Synthetic as artificial life, but grounded to "life-as-observed."

Kitano, Hiroaki. "Systems biology: a brief overview." *Science* 295.5560 (2002): 1662-1664 Villa, A. & S.T. Sonis. "System biology." In *Translational Systems Medicine and Oral Disease*, pp. 9-16. Academic Press, 2020.

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# systems thinking in biology

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#### modelling organization in the World

Hertzian scientific modeling paradigm



conscious knowledge of nature should enable us to solve is the *anticipation of future events*, so that we may arrange our present affairs in accordance with such anticipation". (Hertz, 1894)



## Let's Observe Nature!

# **Building models**



#### Fibonacci Numbers!

our first model of life



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# Fibonacci Numbers!

our first model of life







# Next lectures

readings
<ul> <li>readings</li> <li>Class Book <ul> <li>Floreano, D. and C. Mattiussi [2008]. Bio-Inspired Artificial Intelligence: Theories, Methods, and Technologies. MIT Press. Preface, Sections 4.1, 4.2.</li> <li>Nunes de Castro, Leandro [2006]. Fundamentals of Natural Computing: Basic Concepts, Algorithms, and Applications. Chapman &amp; Hall. Chapter 1, pp. 1-23. Chapter 7, sections 7.1, 7.2 and 7.4 – Fractals and L-Systems, Appendix B.3.1 – Production Grammars</li> </ul> </li> <li>Lecture notes <ul> <li>Chapter 1: What is Life?</li> <li>Chapter 2: The logical Mechanisms of Life</li> <li>Chapter 3: Formalizing and Modeling the World <ul> <li>posted online @ casci.binghamton.edu/academics/i-bic</li> </ul> </li> <li>Papers and other materials <ul> <li>Optional</li> <li>Wigner, E.P. [1960], "The unreasonable effectiveness of mathematics in the natural sciences". Comm. Pure Appl. Math., 13: 1-14.</li> <li>Flake's [1998], The Computational Beauty of Life. MIT Press.</li> </ul> </li> </ul></li></ul>
<ul> <li>Flake's [1998], The Computational Beauty of Life. WIT Press.</li> <li>Chapter 1 – Introduction</li> <li>Chapters 5, 6 (7-9) – Self-similarity, fractals, L-Systems</li> </ul>
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